## Lee's Greatest Victory

Addenda as of Apr. 1st, 2022

## The Rules:

- **5.3.1 Union Setup (discrepancy):** The text states the U.S. and NY artillery are placed in area 74. The map display on pg. 4 shows them in area 3. The text is correct.
- **6.2.5 Momentum Retention (clarification):** While highly unlikely, a player *could* roll an infinite number of consecutive "6" results after the 5th activation, and thus keep going. A player who does so roll, but has no more fresh units left to activate must declare a pass, at which point per Case 6.2.1 the momentum switches over to the opponent.
- **9.4.2, Case B (correction):** This should read "+1 Each additional Fresh unit participating in the attack if Confederate, +2 if Union."

- **12.0 Case B (reiteration):** When only one unit is eliminated, or an odd number of the same unit type, a second unit must be permanently removed from the game in order to place the other back into play.
- **12.2 Leader Units (addition):** Unlikely, but if as a result of combat, all friendly units are eliminated leaving only the leader(s) in an area, remove them from the game too.
- **17.2 Operational Victory (correction):** Lee's Hill (area 7) is *not* a VP area.